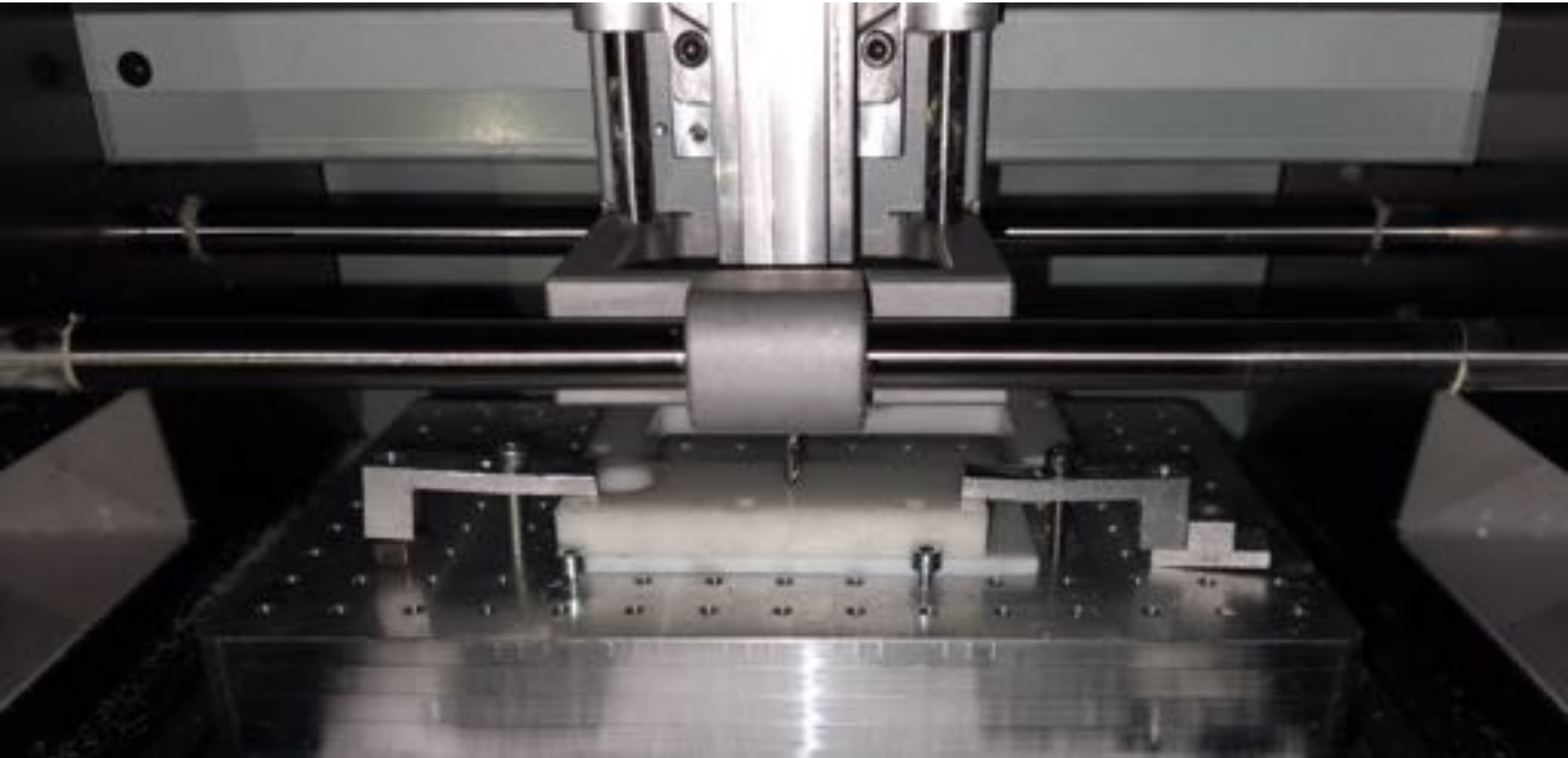


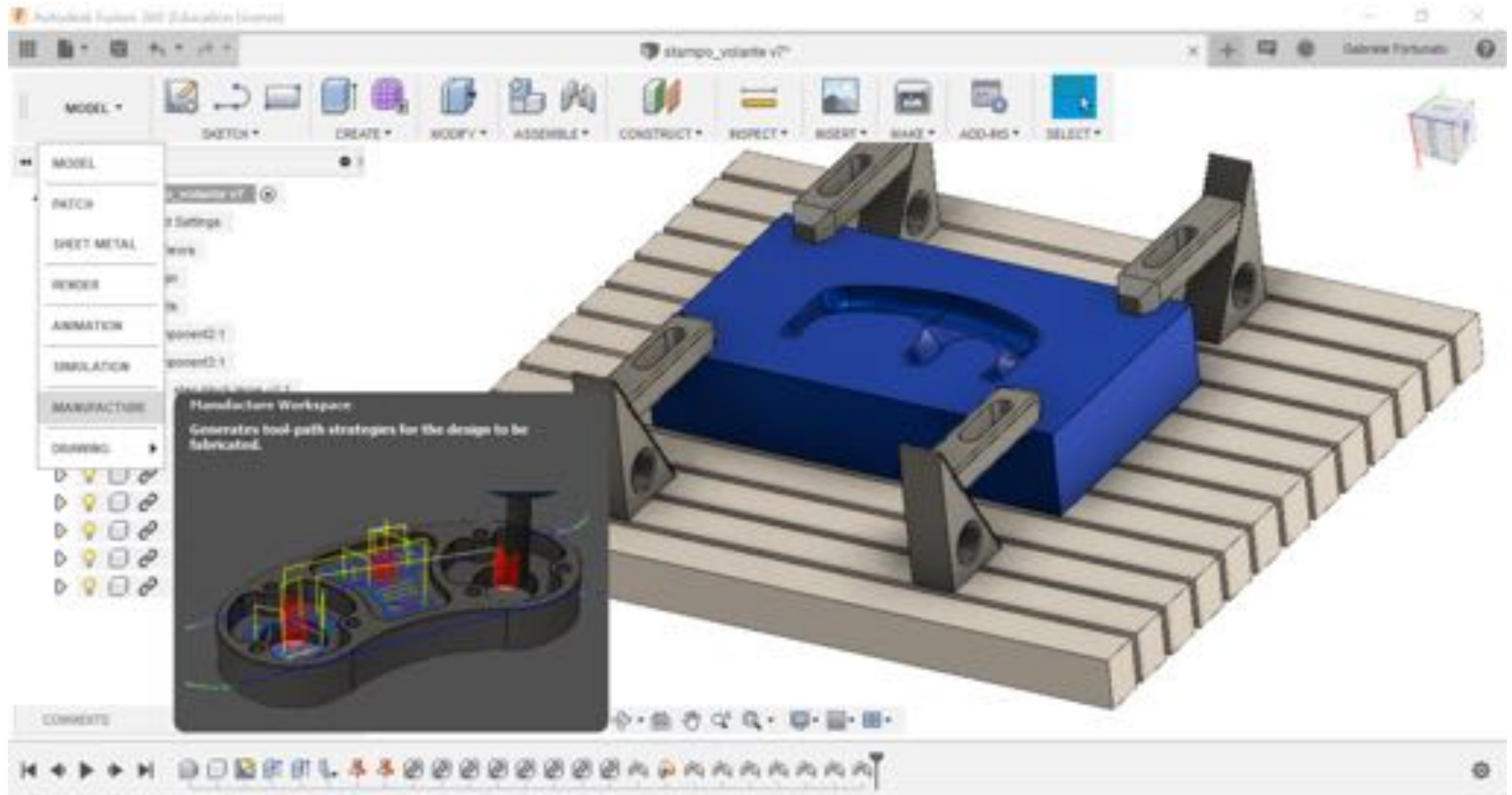
# Computer Aided Manufacturing

Autodesk® Fusion 360

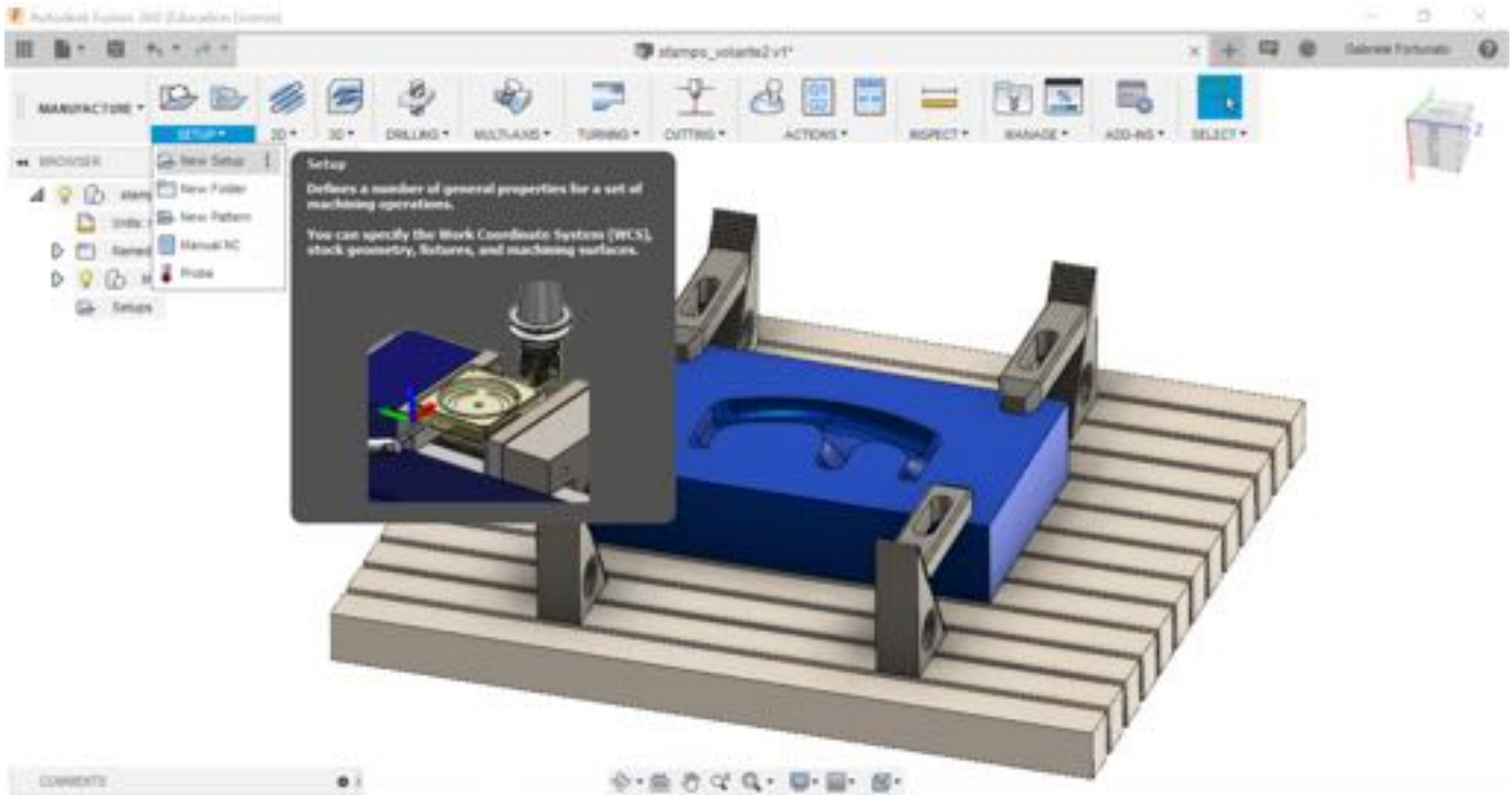


# Example 1

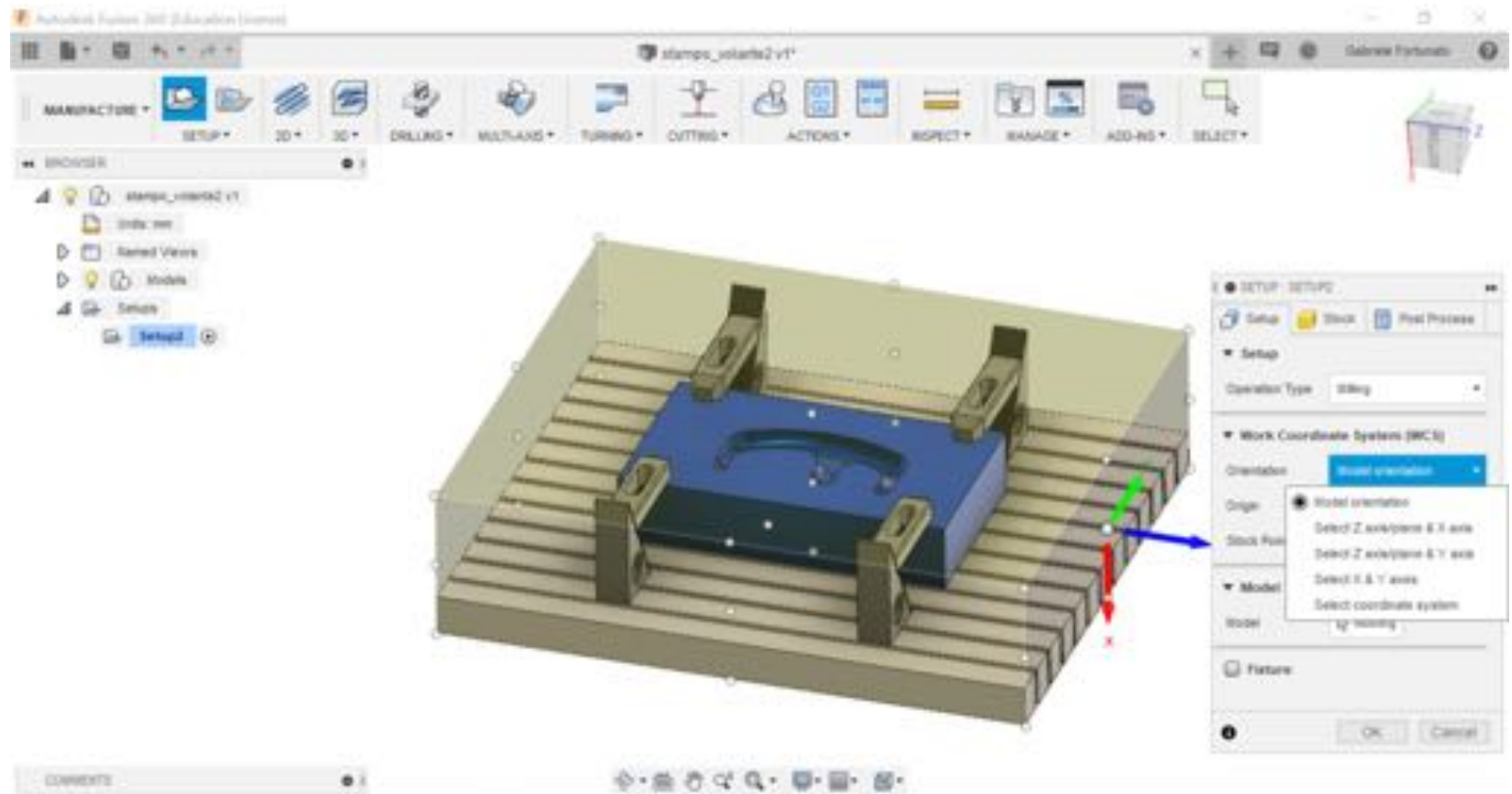
# Open Manufacture



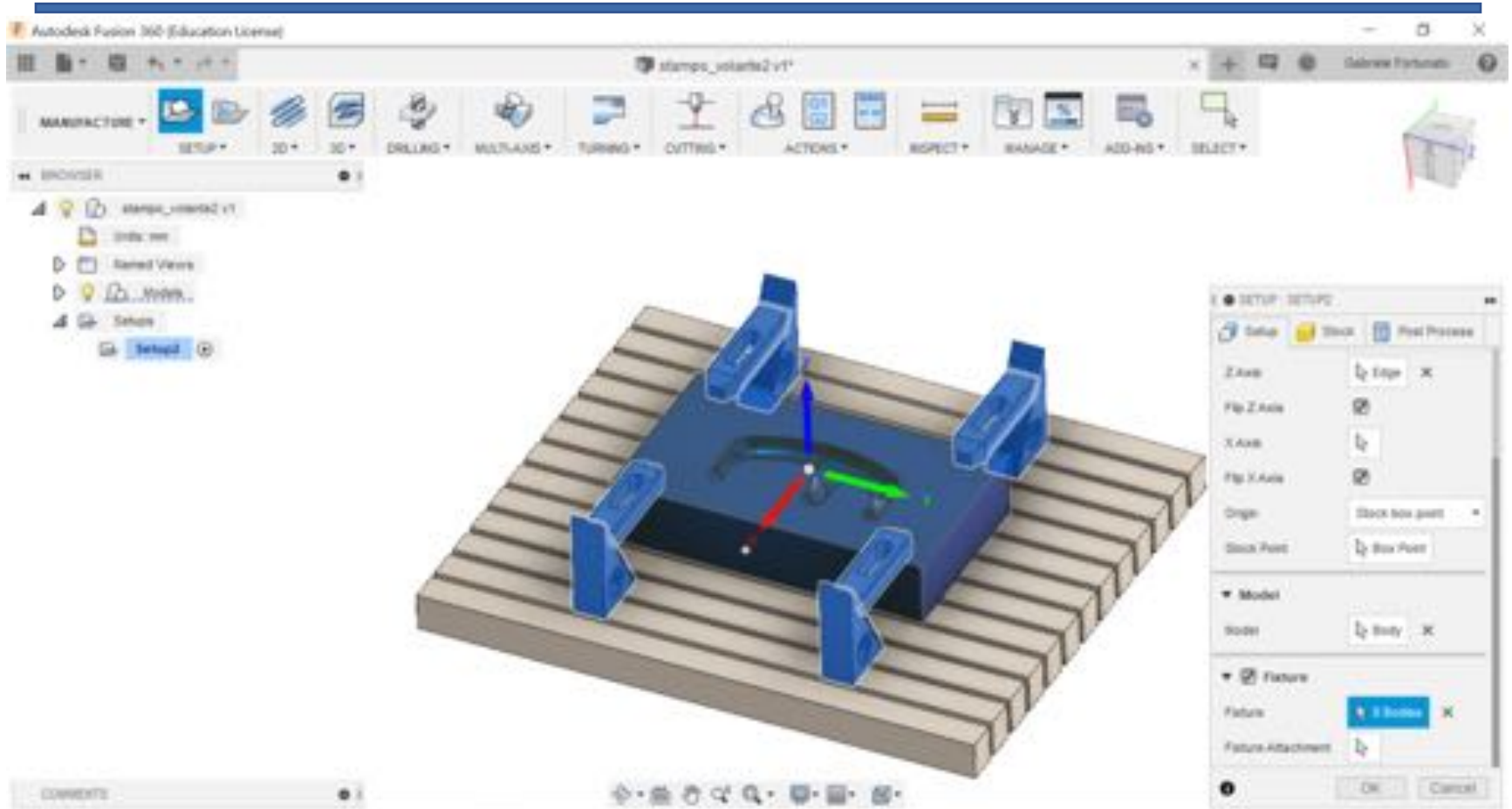
# Create a new setup



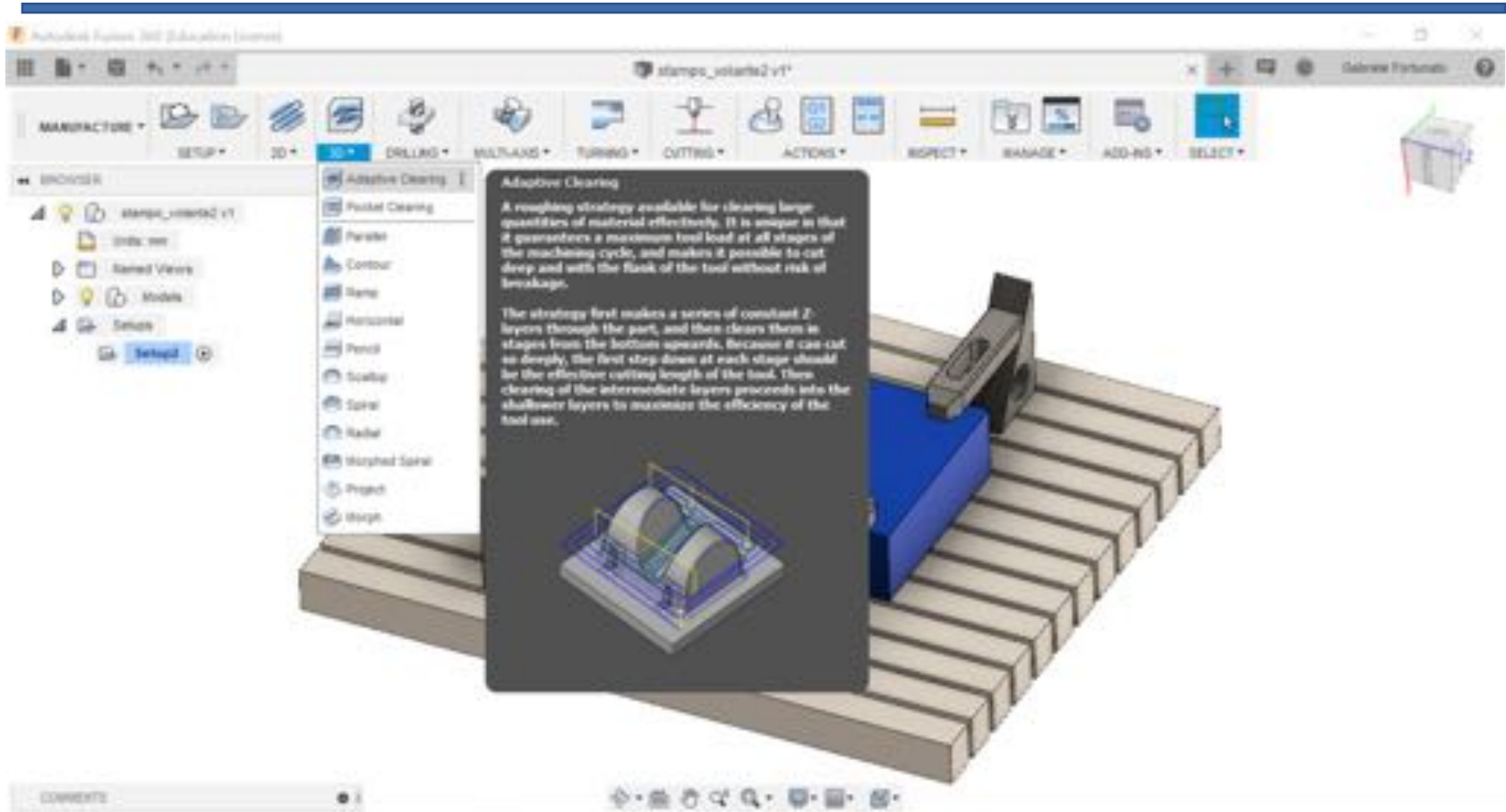
# Define model, coordinate system, fixtures and stock dimensions



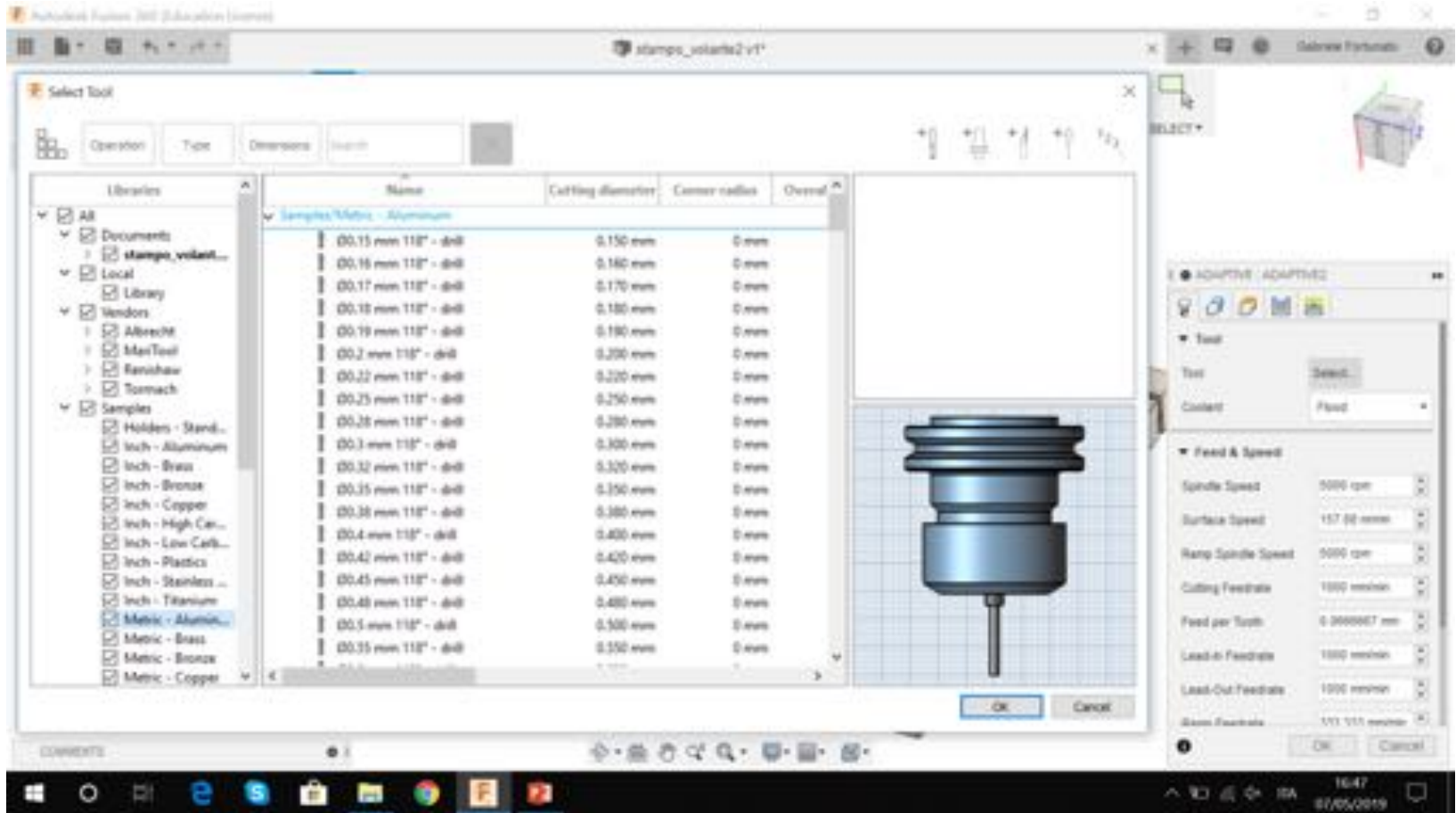
# Define model, coordinate system, fixtures and stock dimensions



# 3D Adaptive Clearing

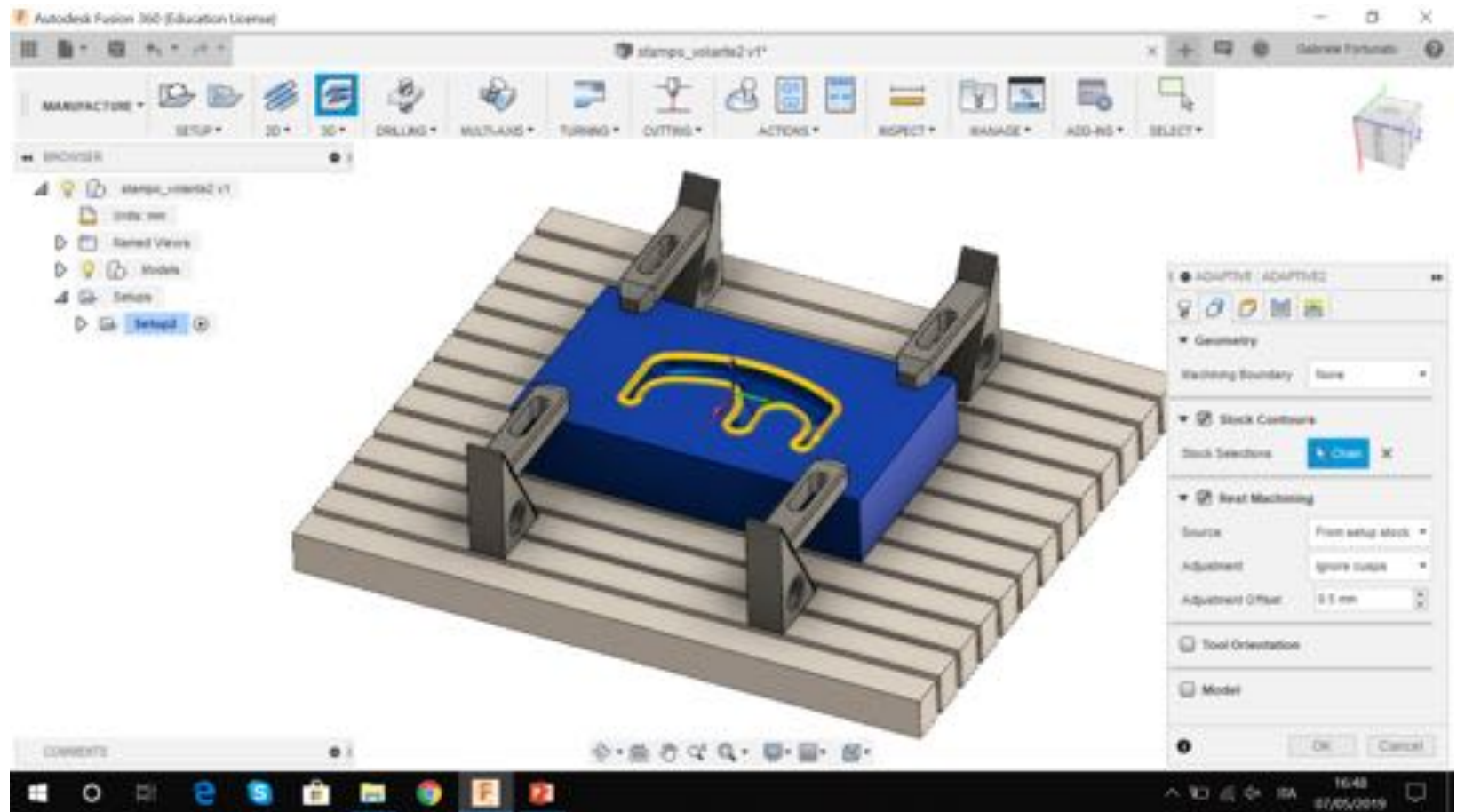


# Select tool

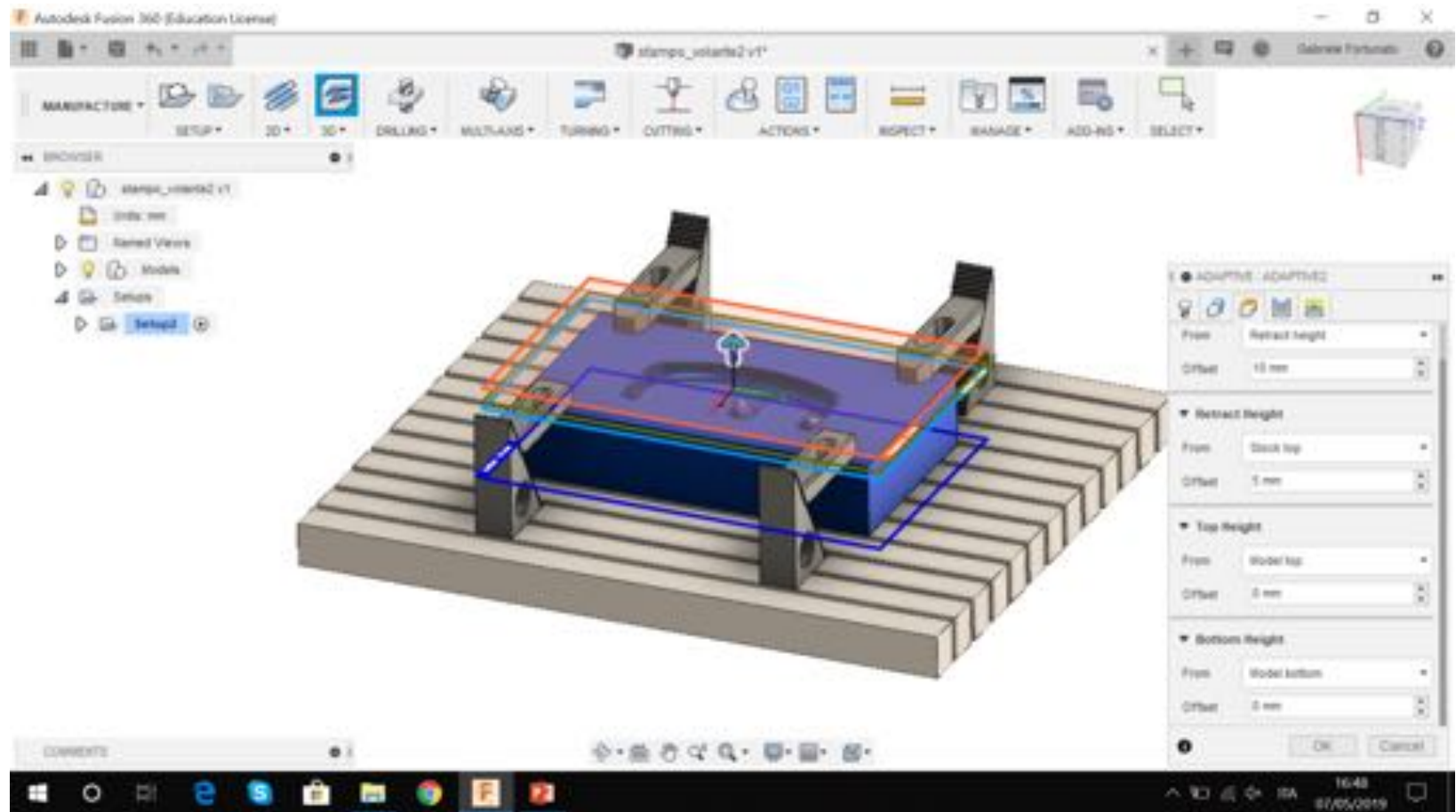




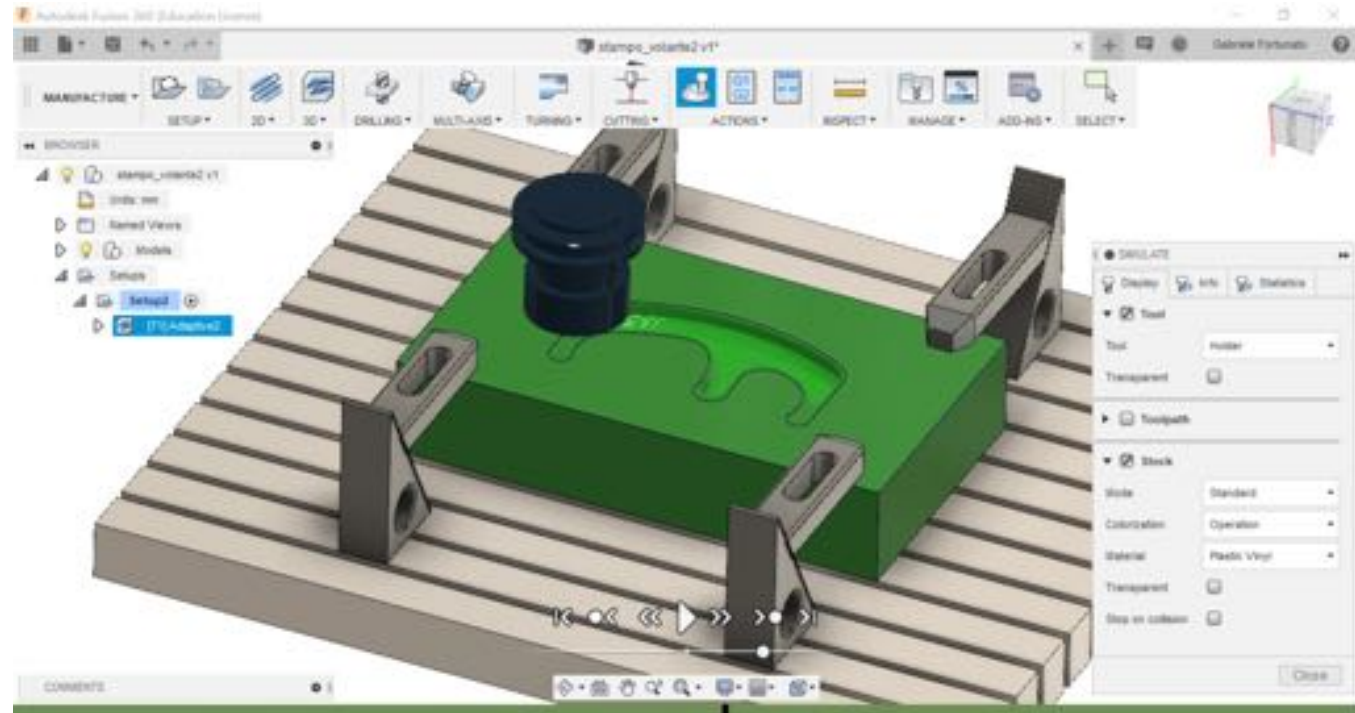
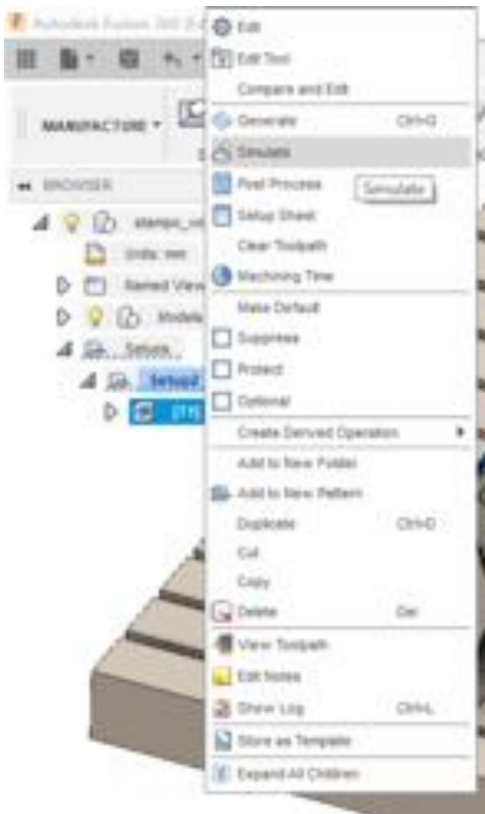
# Select stock contours, heights and stock to leave



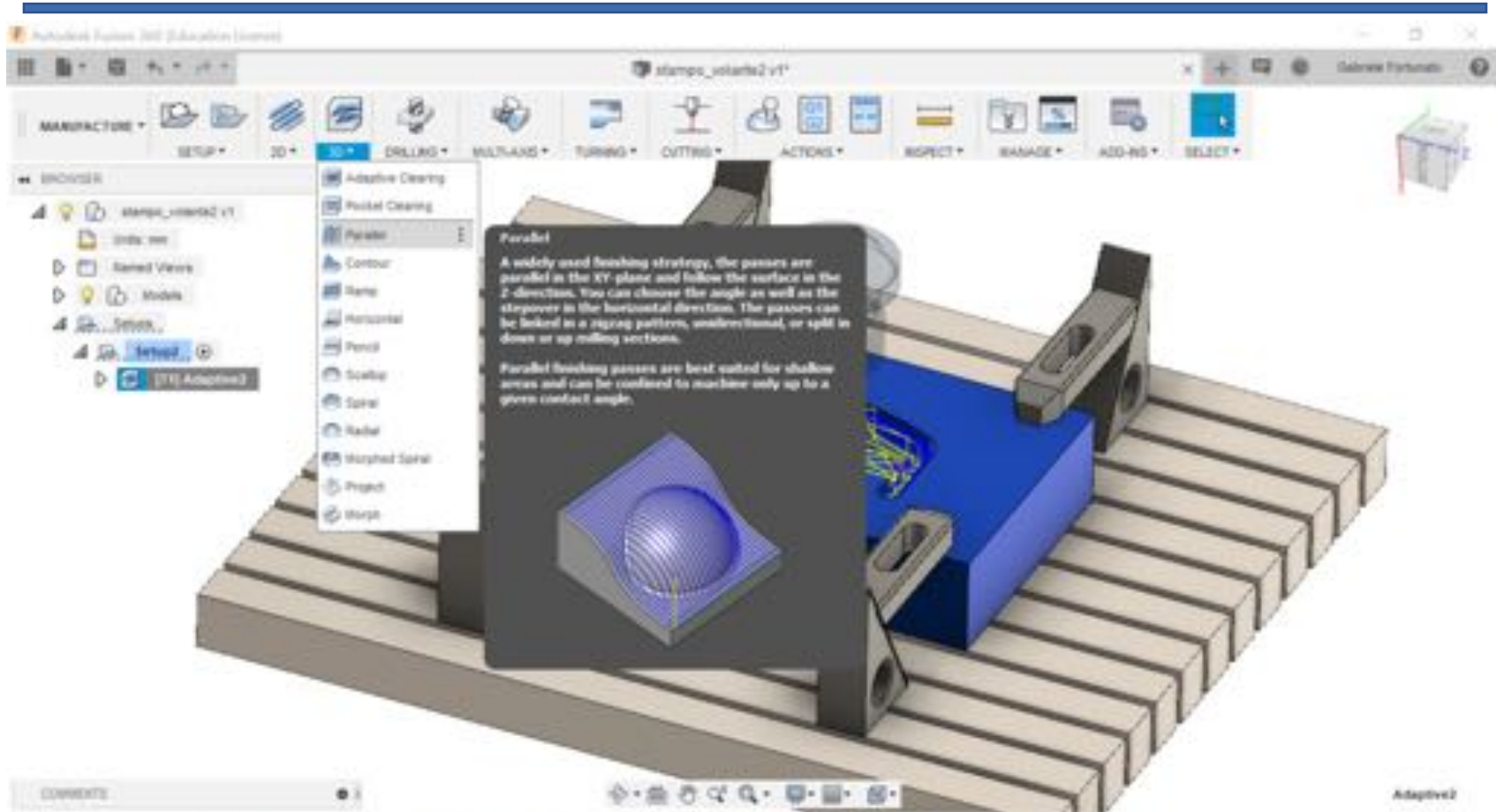
# Select stock contours, heights and stock to leave



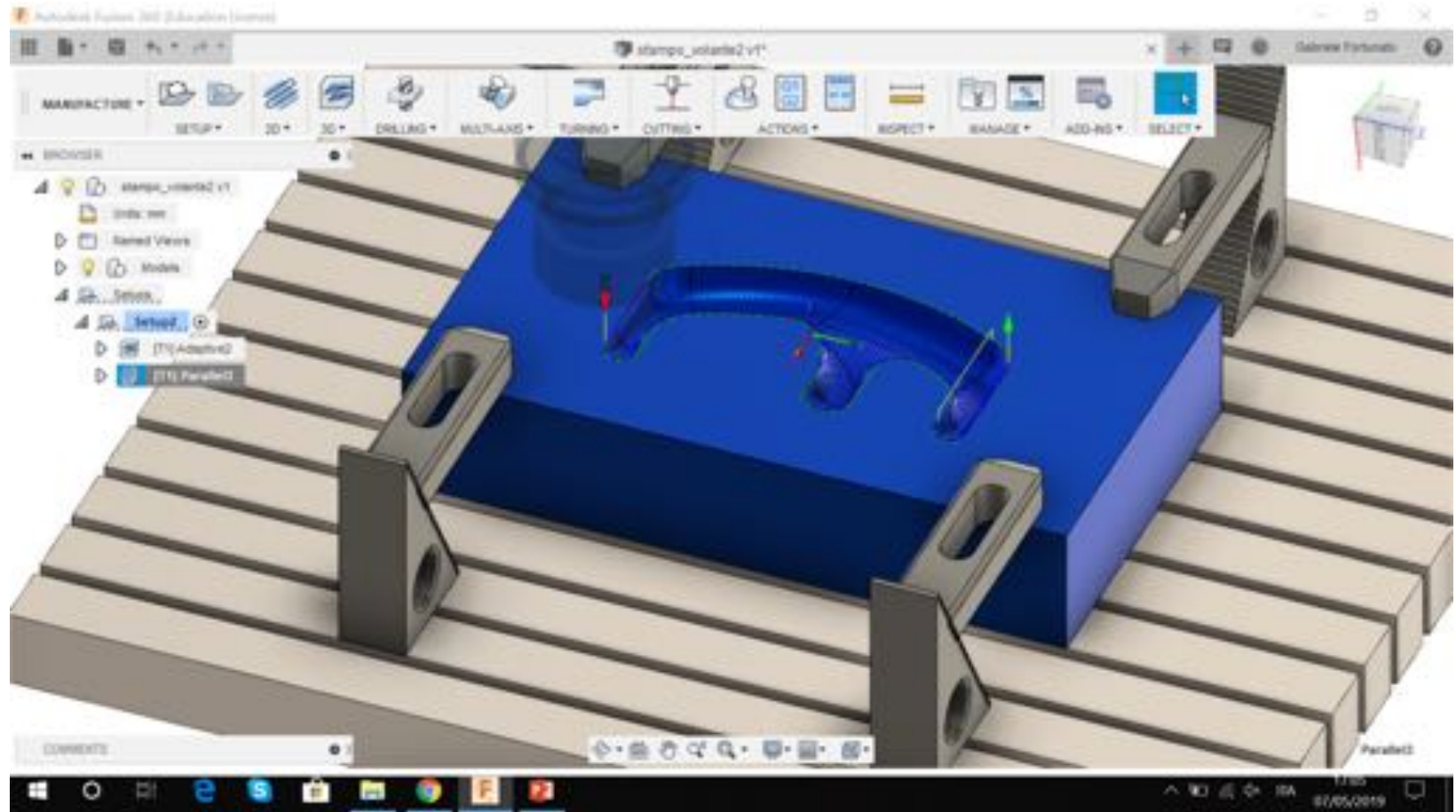
# Simulation



# Surface finishing: Parallel

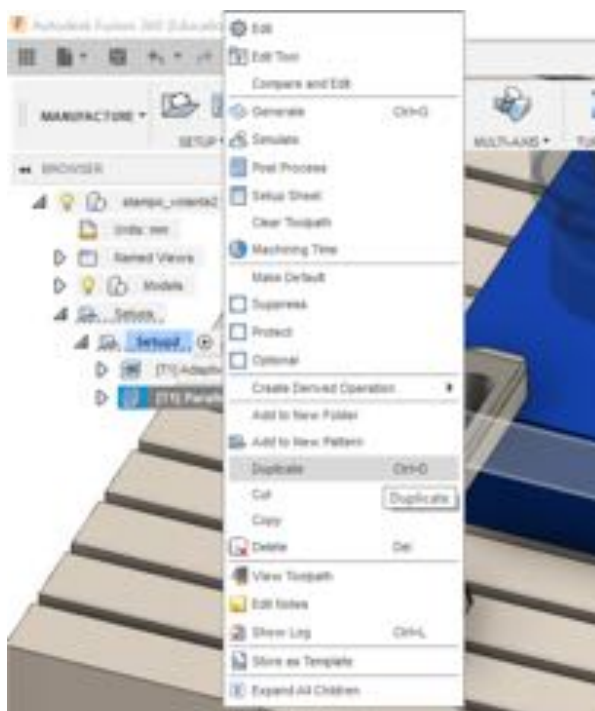


# Select geometry

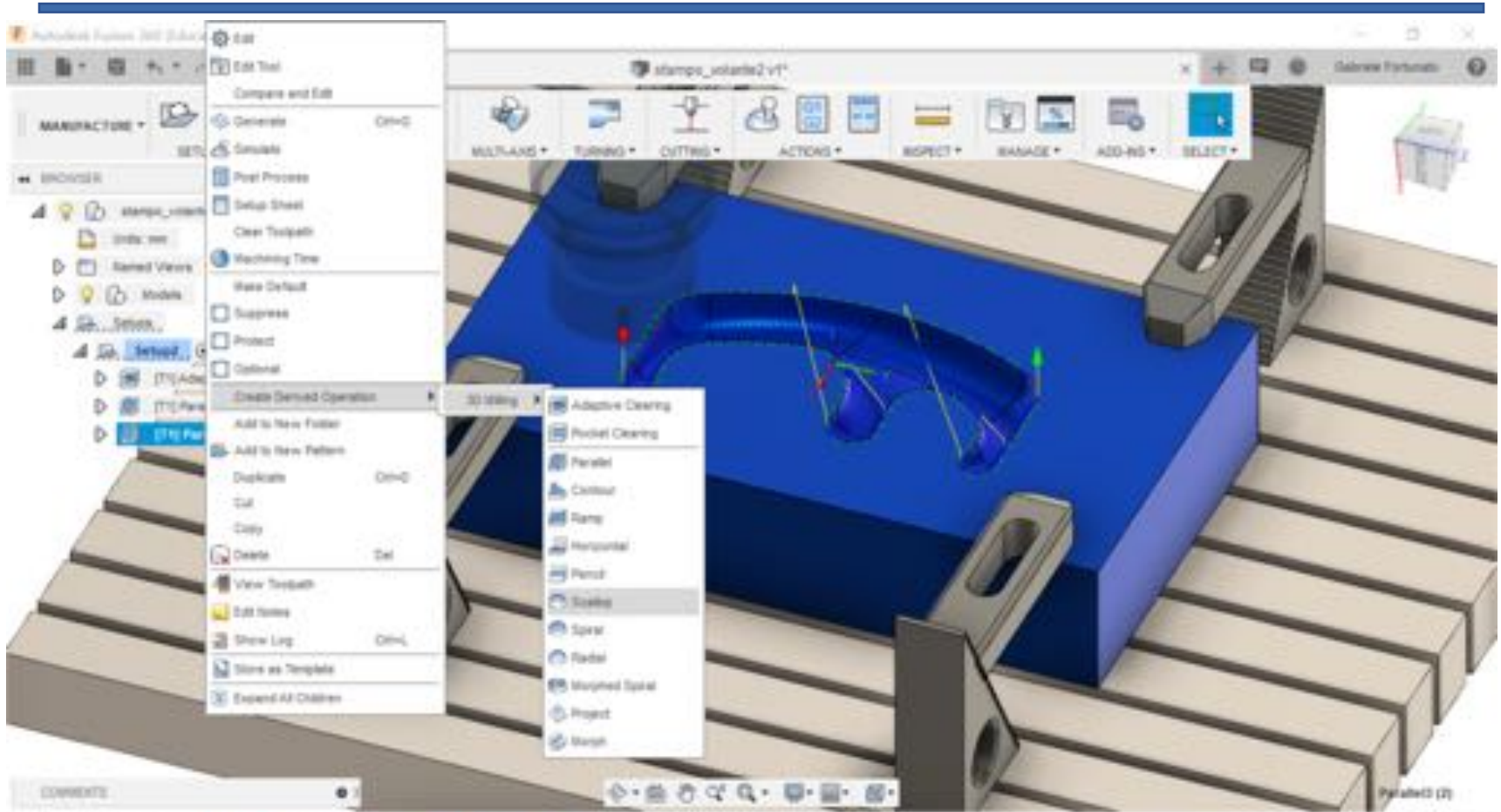


# Surface finishing: Parallel

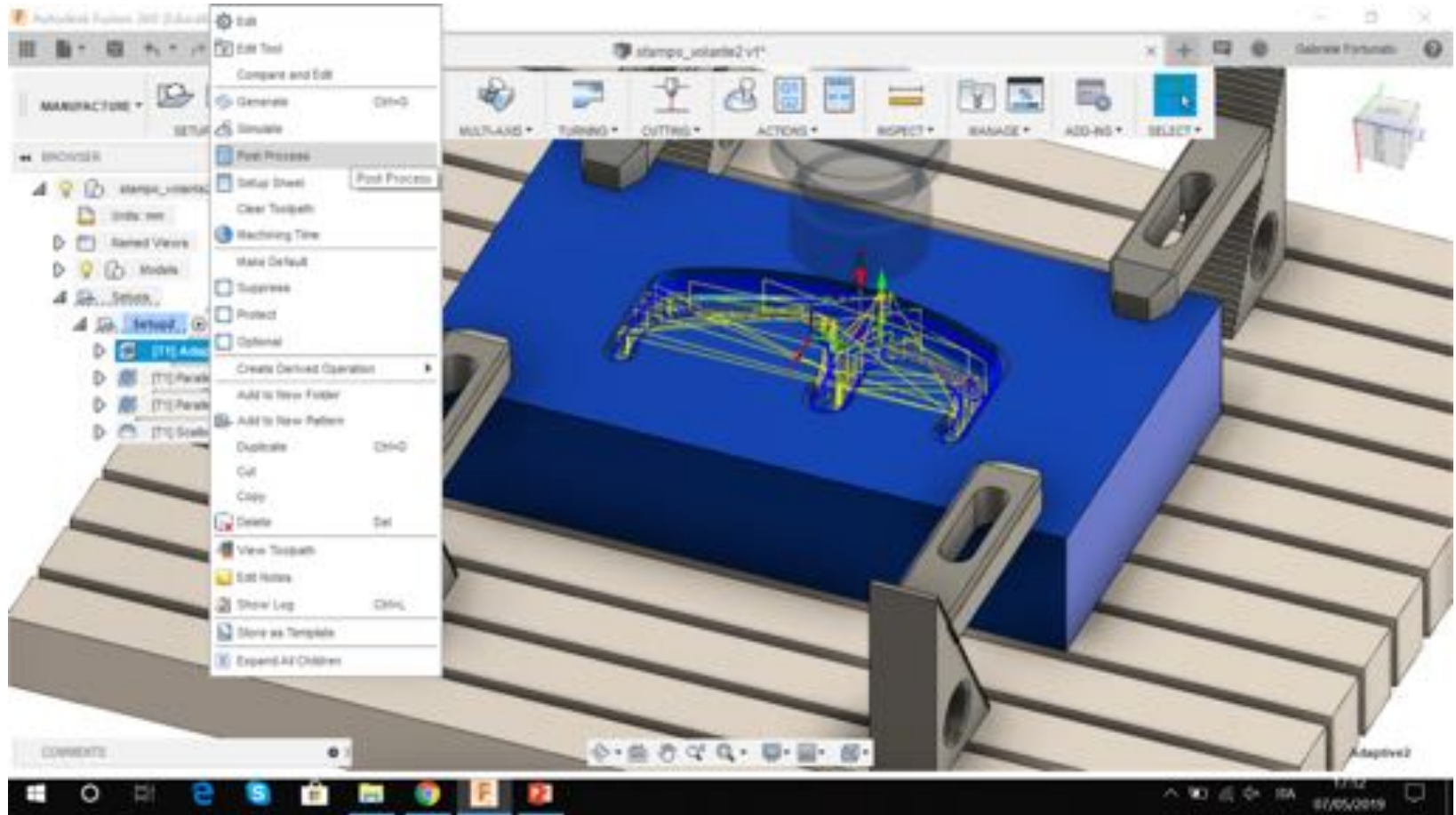
- Duplicate current Parallel finishing
- Change 'Pass direction' in 'Passes' tab to 45°



# Surface finishing: scallop

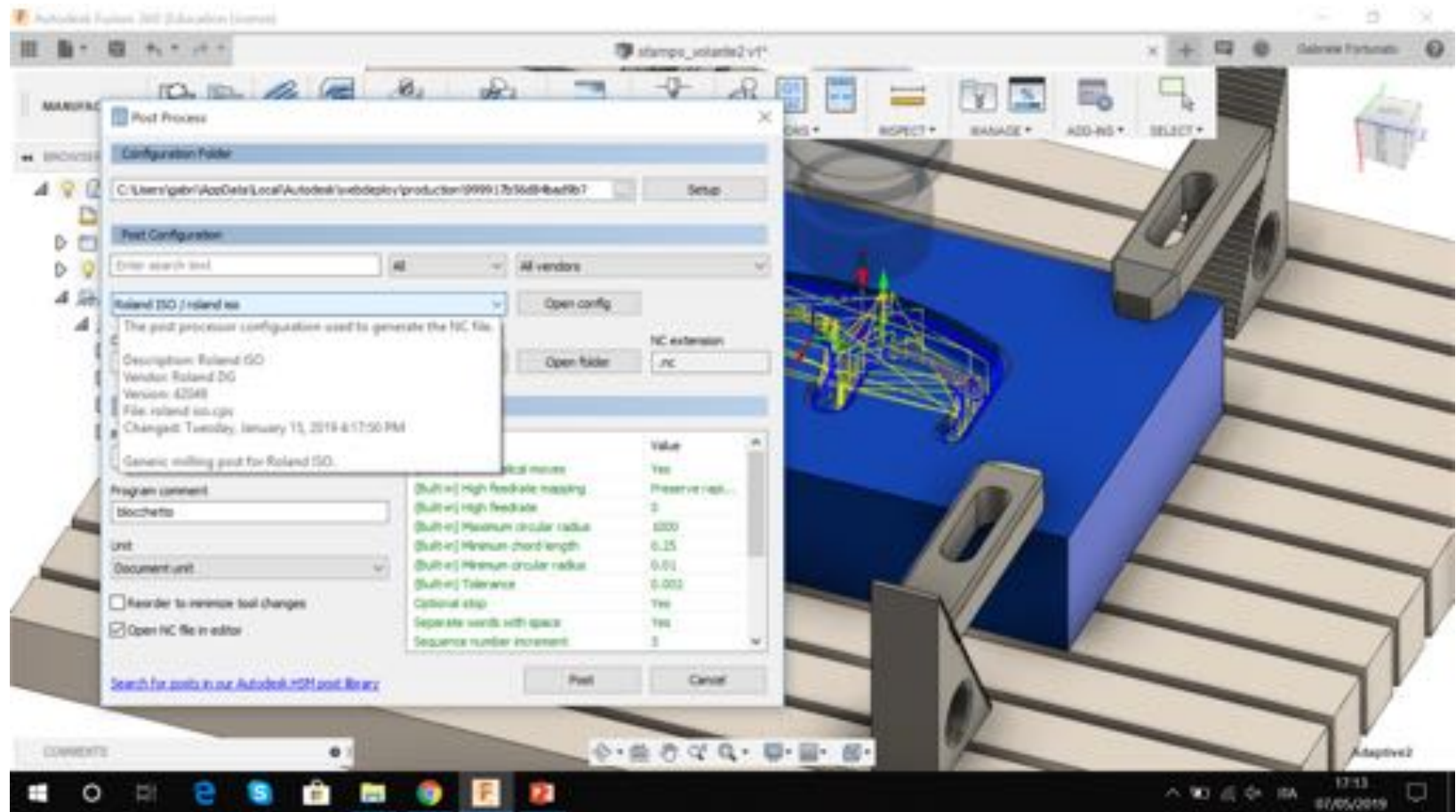


# Export code



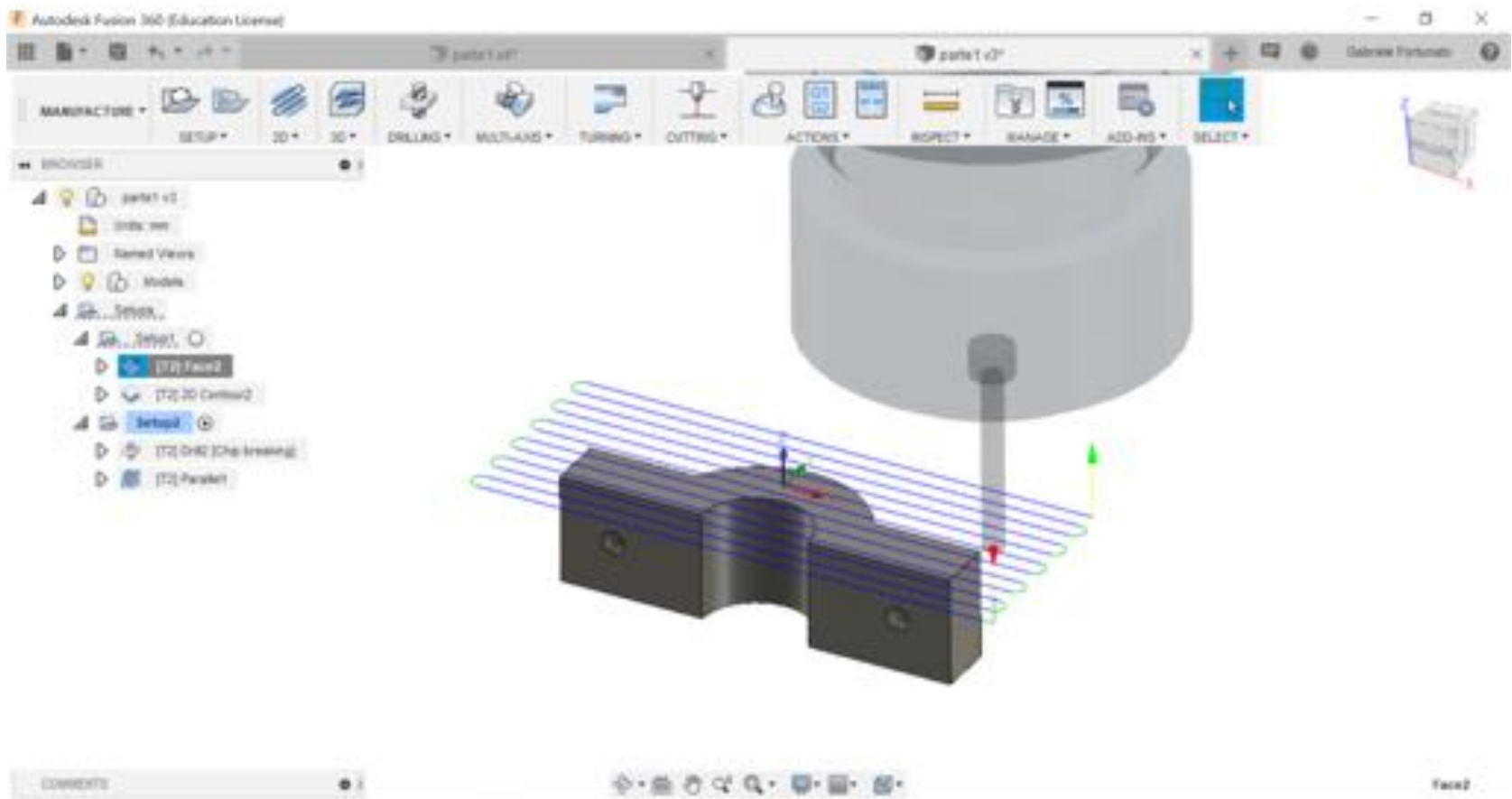


# Select machine and generate code

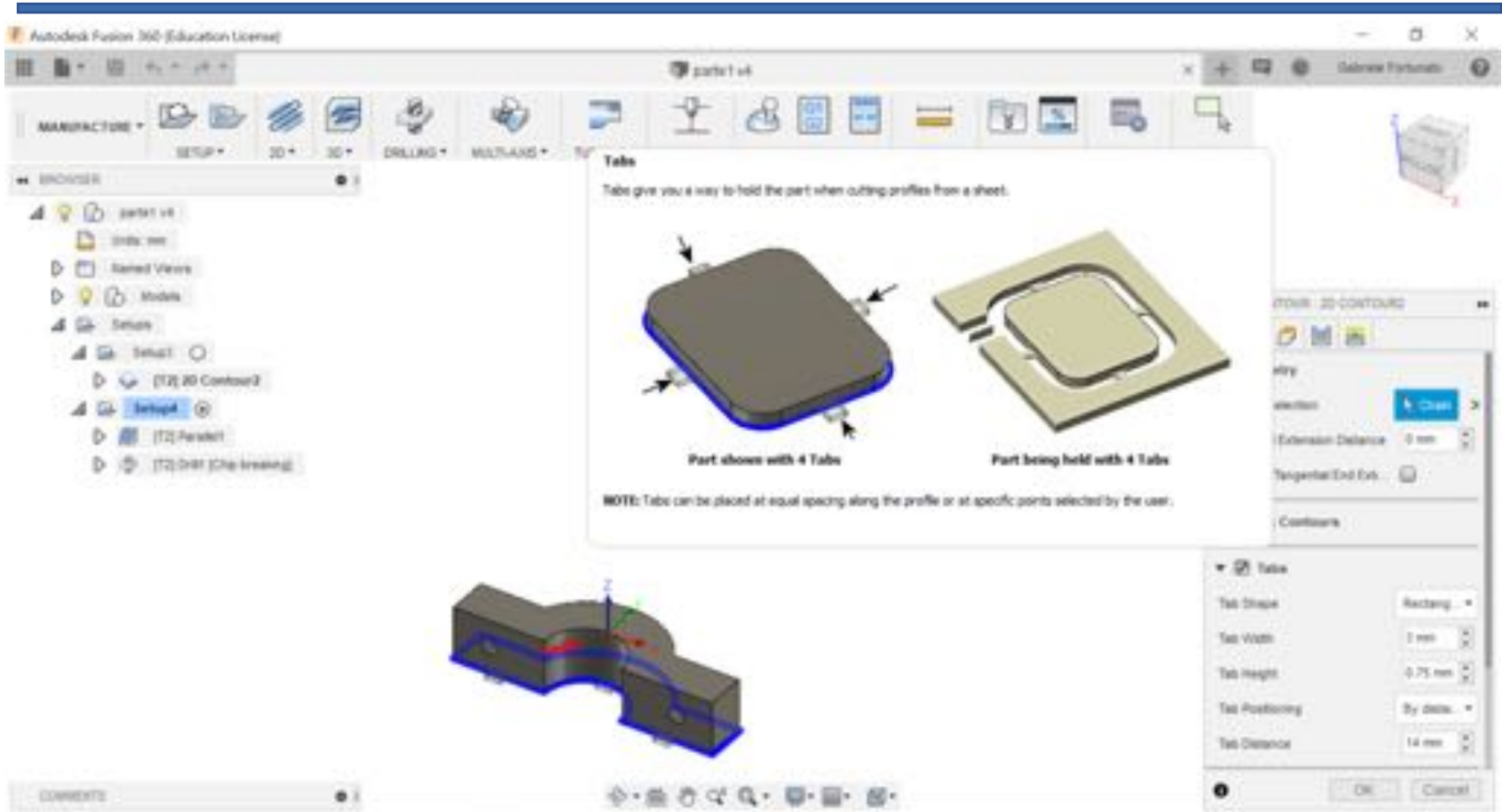


# Example 2

# 2D → Face (remove stock top offset)

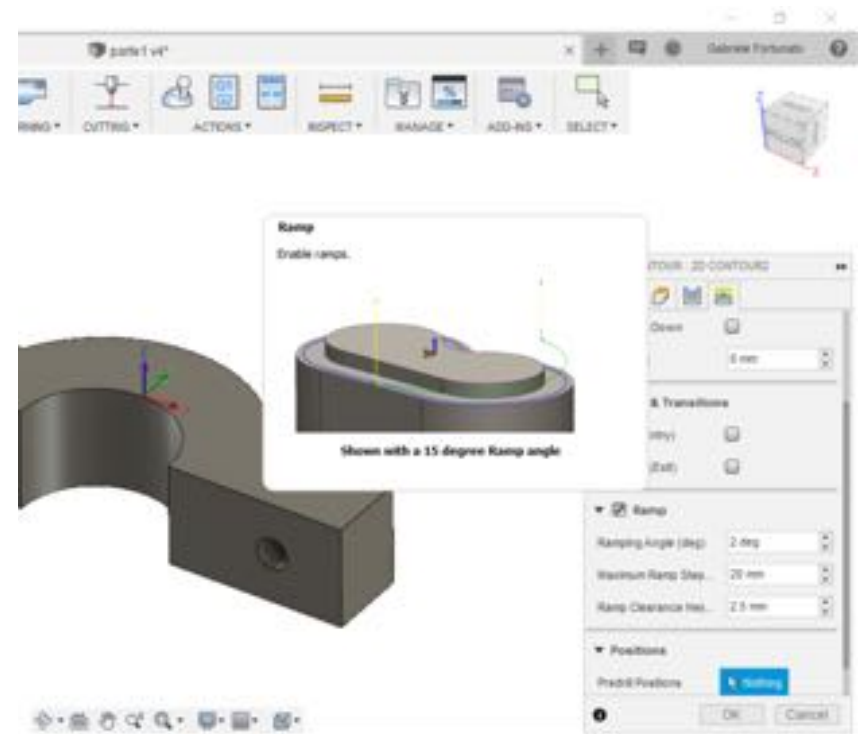
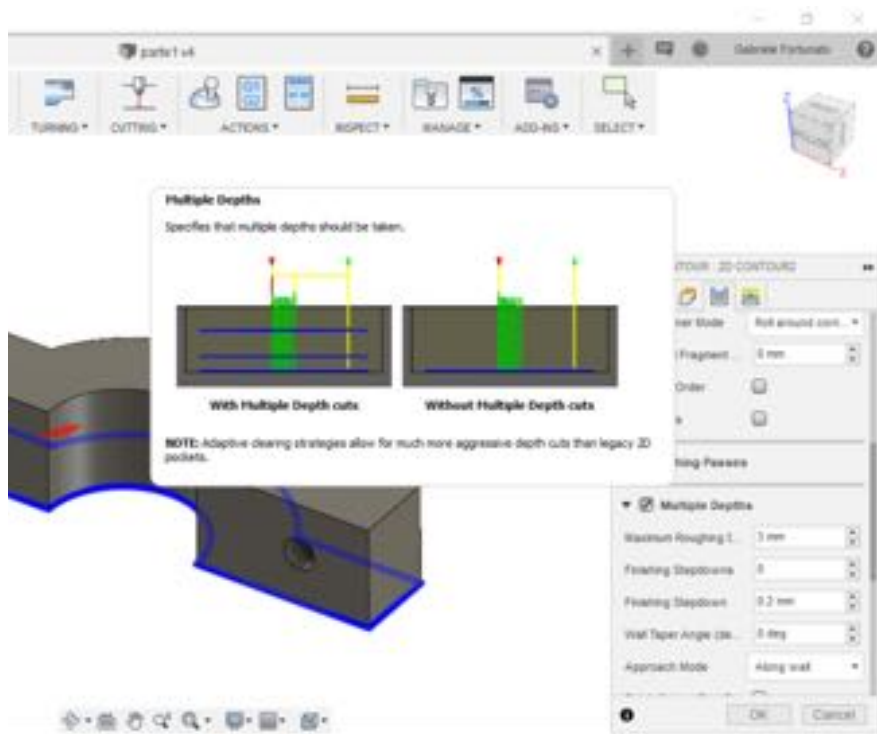


# 2D contour: tabs

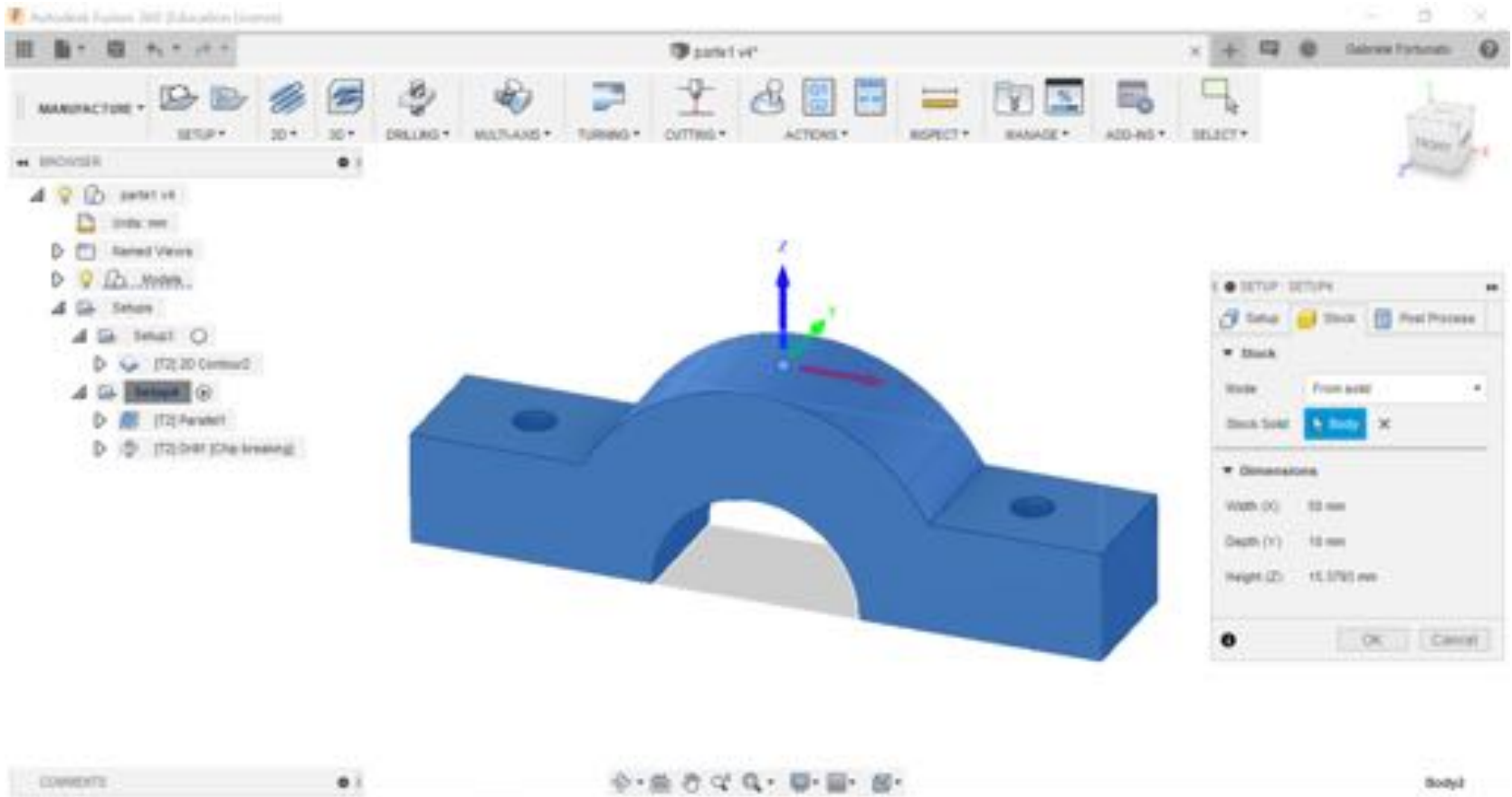


# 2D contour: multiple depths and ramp

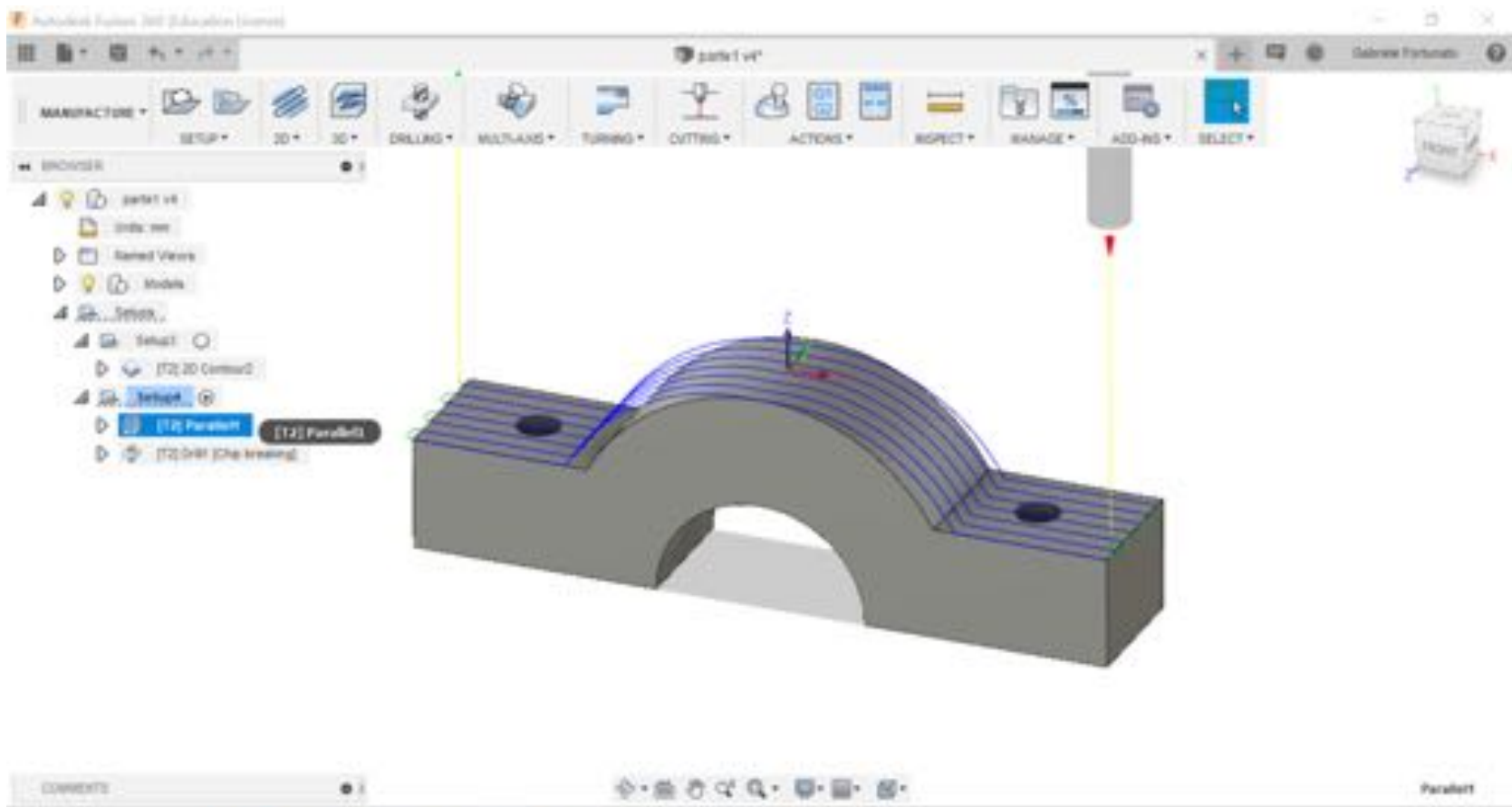
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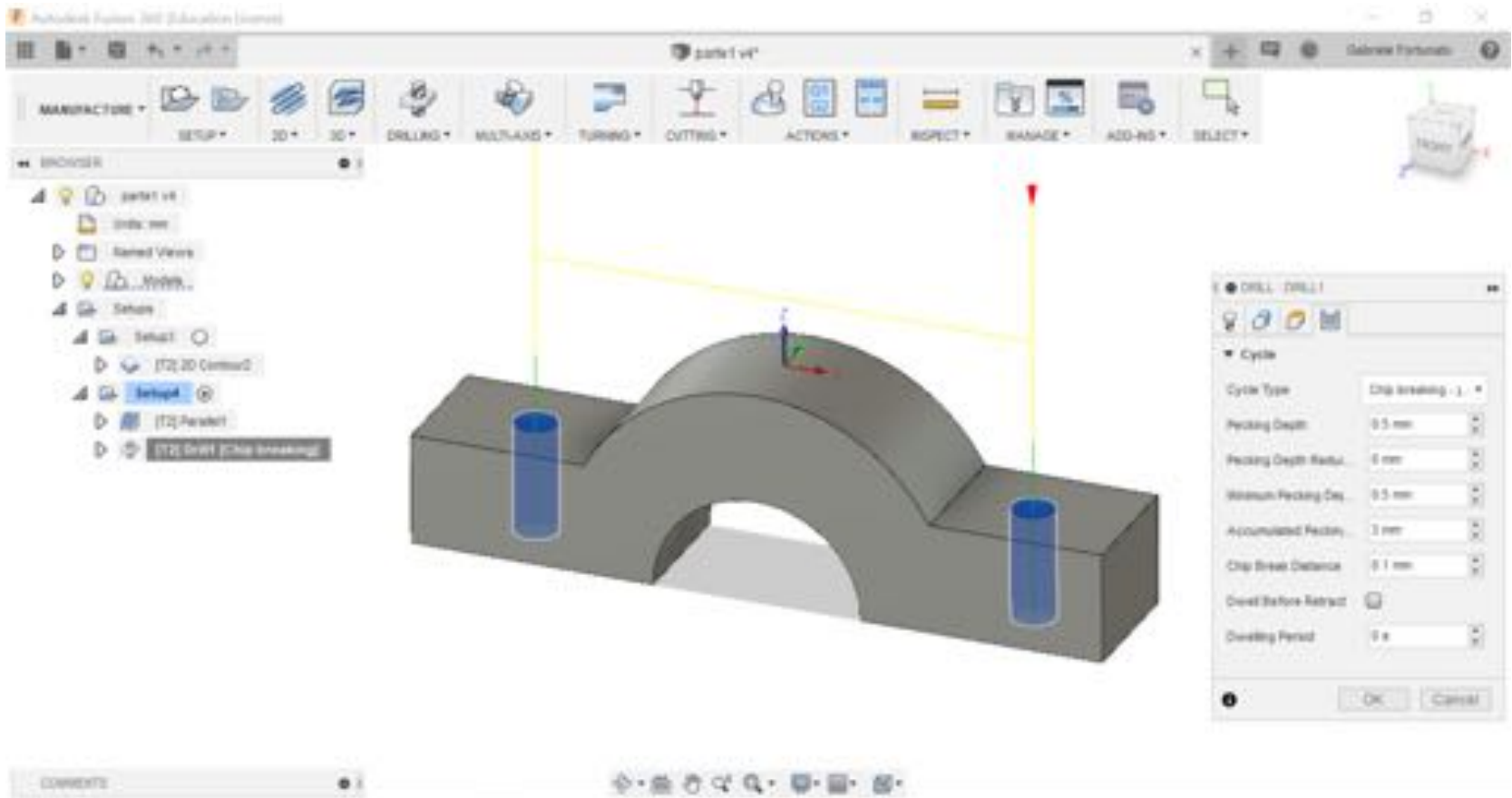
# Create new setup and change coordinate system



# Paralle finishing



# Drill (chip breaking)





# Roland SRM-20 Desktop Milling Machine

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